

2019
Boys 9-10 Baseball League
Season Supplemental Rules
REVISED

1. The field will consist of 10 positions; 4 players must play on the grass portion of the outfield until the ball is hit. If a team should have 8 or 9 players, they must play 2 or 3 players on the outfield portion of the grass.
2. Bunting is permitted.
3. Bats may be no wider than 2 ¼ " in diameter.
4. The whole season games will be player pitch (games may end early due to time limit). During player pitch balls and strikes will both be called.
5. Pitchers may not pitch more than 6 innings per week (Monday through Friday).
6. Dropped third strikes will be an automatic out on the batter.
7. Balks will not be called.
8. A coach may confer with his defense no more than 3 times in any game. Subsequent conferences shall require the removal of the pitcher in his position for the remainder of the game. A conference will not be charged if the pitcher is removed from the pitcher position.
9. Umpires may remove a pitcher from the pitching position if a lack of control is endangering a batters safety.
10. Once removed from his position, a pitcher may not return to that same position.
10. Runners may not advance on a past ball and/or wild pitch.
11. Base runners may not advance on overthrows that leave the fair play area. That is, any ball leaving the inside of the foul lines is a dead ball and runners may not advance any further than the base to which he/she is proceeding. It will be the umpires judgment if the runner was making an attempt to advance to the next base at the point where the ball becomes dead. Any ball overthrown from the infield to the fair play area is a live ball.
12. There is no overthrow rule at home plate. Base runners may advance at his/her own risk.

13. Definition of an OVERTHROW: An overthrow is a ball thrown from one infielder to another which passes the receiving infielder, touched or untouched, and for any reason goes in to foul ball territory. This rule does not apply to plays at home plate. This is a judgment call and may not be protested.
14. The infield fly rule will not be in effect.
15. There is a 6-run limit per $\frac{1}{2}$ inning. INCLUDING THE LAST INNING.
16. A player present at a game must be included in the line up (continuous batting order), even if they do not play defense that inning. Each player must play a total of 3 innings of defense per fully completed game, 2 of which must be consecutive innings. The only exception to this rule is for a player who is being disciplined or injured, in which the exception must be reported to the opposing coach and field supervisor prior to the start of the game. Violations to this rule must be reported to the umpire before the end of the game. If a coach does not adhere to this rule his/her team will forfeit the game no questions asked. If a game is concluded early, for any reason (i.e. run rule, time limit or inclement weather) players who did not play a full 3 innings of defense must start the following two innings on defense in the next game.
17. Base stealing and leading off is not permitted. A team shall receive 1 warning before infractions result in automatic outs.
18. When the ball is in control of the infielder, in the infield, the play is considered dead. Runners may advance to the next base if they were half way to the base when play was called dead. The umpire will determine when the play is dead and the ball has to be returned to the mound. This will be at the discretion of the umpire.
19. The mercy rule is 13 runs after 4 innings or 7 runs after 5 innings.
20. A batter is also out after three strikes.